The Book of Arralan : Ships in the night - Book 3

Notes for Sensitive Listeners

Dear listener,

When I was a child, I didn't like how lots of stories had scary or sad or suspenseful bits. It worried me. I always wanted to know characters were going to be safe, and if things got too intense, I stopped. I don't want you to feel this way with my stories, but I also want to help you get past those bits so you can learn how stories are made and why they have these bits in them.

If you get worried at any point in my stories, come to this sheet, and it will let you know what's coming and how it resolves.

Stories need tense moments so at the end you feel like you've been on an adventure with the characters, but I will explain more about that in the stories as I tell them.

Here is a list of the chapters and little helpings (in **bold**) to help you know when to expect tough spots and how to get through them.

(Spoilers Alert)

Chapter 1: Christmas

Kai has to return the book to Smoll.

Chapter 2: An Extra Present

Kai finds one extra gift under the tree. Is it just what he wanted?

Chapter 3: Sniz and Snoz

Kai takes his cousin to meet Sniz and Snoz.

Chapter 4: The Gang Are Back Together

All the children are back together and they want to find a plan to help the Galley Girls.

Chapter 5: Finding Smoll's Island

The children need to find a way to Smoll's Island. But how will they get there?

The children are briefly caught by unknown figures in the night. This is alarming. They soon realise that it's actually their friends the Galley Girls who thought they were intruders.

Chapter 6: The Merchildren

The children and the Galley Girls make rafts and set to the sea in search of other islands.

In this chapter the children think there are sharks under the raft. They soon realise it's actually merchildren.

Chapter 7: Sniz on the Loose

Sinz and Snoz are lost. But can Oren and Arthur find them?

Chapter 8: Pip and Nancy

The crew decide to split up, leaving Jan, Willem and Ember with two of the Galley Girls to wait for Oren and Arthur.

Chapter 9: The Hunt for Sniz and Snoz

Sniz and Snoz get their first experience of our world.

Chapter 10: Making Camp

Yan, Willem and Ember learn how to set up camp the pirate way.

Chapter 11: The Bobber and the Storm

Erin and Captain Devin's crew hail a ship into the beach. But what happens next surprises everyone.

This chapter ends on a cliffhanger. But remember my promise!

Chapter 12: Sarah and David

Sniz and Snoz finally meet some people who might be able to help.

Chapter 13: Mr. Nobody

The children go treasure hunting on the shoreline, but even Pip is shocked with what they find.

Chapter 14: Stowaways

Kai, Rowan, Sophia and the Captains realise they are not alone on their ship.

There are moments of high suspense, when they realise there are pirates on board, but don't worry, they will be fine. This is important for finding out more about where the ships have gone.

Chapter 15: A Day on the Canal

Sniz and Snoz spend the day with Sarah and David.

Chapter 16: Captain Halfbeard

The children meet the captain of Ship City. But what is he like?

In this chapter, Captain half beard is intimidating. But he doesn't cause any harm. And he has a funny parrot that keeps interrupting him.

Chapter 17: The Poster

David finds the poster looking for Sniz and Snoz, but will he help them find their way back?

Chapter 18: Mr. Nobody's Story

The children try to piece together Mr. Nobody's story.

Chapter 19: Finding Sniz and Snoz

Oren and Arthur finally find Sniz and Snoz, but not all goes to plan when they try and find their way back to the island.

Chapter 20: The Secret Passageway

Kai, Rowan and Sophia find a lot more than just a new job when they start deck scrubbing.

This chapter is quite tense, they meet some prisoners who are in distress, Sophia falls into the water through a trapdoor and disappears, but she is saved.

Chapter 21: Rascal

Erin and Bronwyn meet some curious new wildlife on their tiny island, and they learn something new that helps everything make more sense.

Chapter 22: Scaling Indigo Mountain

Oren, Arthur and Sniz, embark on their journey to the top of Indigo Mountain to meet the Sky Gypsies.

They meet dark spooky feelings and are a little scared, but it doesn't last long.

Chapter 23: Walk The Plank

Sophia finds herself in a scary situation when things go a little off plan.

This is one of the scariest parts in this book. Sophia gets caught and made to walk the plank, but walking the plank leads her to somewhere magical, and she is totally fine, so stick with it.

Chapter 24: A Bump in the Night

Erin and Bronwyn get a surprise when their island bumps into something.

Chapter 25: Leaving Indigo Mountain

The children attempt to catch a ride with the Sky Gypsies, but will they allow them to travel?

Oren must travel across the dark side of the mountain alone and they all have to climb ladders hanging from great heights. But it's to get to the Sky Gypsies who are lovely and fun.

Chapter 26: The Mer Village

Sophia arrives at the Mer Village and learns about their culture.

Chapter 27: A Good Haul

Kai and Rowan go in search of Sophia and find a lot more than they bargained for.

This chapter has captured merpeople that are not being treated well. But they bring good news about Sophia, and the boys get one step closer to solving the mystery of the missing boats, and silent prisoners. Remember my promise, they will get out eventually.

Chapter 28: Atticus

Oren, Arthur and Sniz spend a day on the airship with Atticus.

Chapter 29: The Key

Sophia's story ignites hope in Mr. Nobody, and together they piece together parts of the puzzle.

Chapter 30: Shells For Sale

Kai and Rowan must make a tough decision.

This chapter contains some moments of mild tension. This often happens toward the end of a book, so that you get a really good feeling when everything ends well.

Chapter 31: Cloudland

Oren, Arthur and Sniz visit Cloudland and have a wonderful time.

Chapter 32: The Chase

KaI, Rowan, Jan and Willem get into a tight spot whilst getting the shell necklaces for the Merpeople.

Because we are getting close to the end, this chapter contains extreme suspense. This is because we are at the peak of our story arc, the moment where it needs to look like things won't work out…

Most stories do this. I hope through listening to my stories you will notice this pattern in other books and know it's all part of how books are designed. The more tense these bits are, the bigger the feeling of relief and achievement everyone gets at the end when things work out well, because of course it will all end well!

Chapter 33: Escape and Capture

Jan and Willem escape to safety, but Sophia and Mr. Nobody are not so lucky yet!

In this chapter, Captain Halfbeard is intimidating. But the first signs of his fragile side begin to show. We will soon find out that he is just sad and needs to think things through a bit. Things will calm down after this chapter.

Chapter 34: Pip and Captain

Pip finds a way to Captain Halfbeard's softer side.

Chapter 35: Redemption

Captain Halfbeard realises he must do the right thing. And even Erin has a wrong she must right.

If you are adopted or raised by someone other than your birth parents, this chapter may bring up some big feelings. Please find someone you love to listen with you.

If you find that your children needed help with any other chapters not highlighted here, please let us know so that we can add notes for future listeners.